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## IN THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

(Currently Amended) A method for enabling re-use of presentation objects by 1. 1 a printing system, comprising: 2 identifying in a print data stream a presentation object for printing within a page by 3 the printing system according to a globally-unique identifier assigned to the presentation 4 object, and 5 capturing the presentation object having the assigned globally-unique identifier at the 6 7 printer printing system. 1 2. (Original) The method of claim 1 wherein the globally-unique identifier assigned to the object allows the object to be securely and correctly referenced for re-use. 2 1 3. (Original) The method of claim 1 wherein the globally-unique identifier 2 assigned to the object is platform-independent. The method of claim 1 wherein the globally-unique identifier is 4. (Original) 1 based upon an International Standards Organization administered global naming tree. 2 The method of claim 1 wherein the globally-unique identifier is 1 5. (Original) contained in a syntax structure of a data stream. 2 The method of claim 5 wherein the data stream is a Mixed 6. (Original) 1

Object Document Content Architecture data stream.

Appl. No. 09/490,772 BLD990043US1/IBMN.004US01 Amdt. Dated July 13, 2006 Reply to Office Action of May 18, 2006

7. (Previously Presented) The method of claim 1 wherein the globally-1 2 unique identifier is assigned by: requesting, in an International Standards Organization administered global naming 3 4 tree, a first node for an application that uses the object; registering, under the first node, a second node for each license of the application; and 5 6 assigning a globally-unique identifier for the object, the globally-unique identifier including an indication of the object, the first node and the second node. 7 The method of claim 1 wherein the globally-8. (Previously Presented) 1 unique identifier is assigned by generating a globally-unique identifier for an object, the 2 3 generated globally-unique identifier includes an indication of a first node representing an application that uses the object, of a second node for each license of the application and of 4 5 the object. The method of claim 8 wherein the indication of the object 1 9. (Original) 2 includes a time stamp. The method of claim 9 wherein the time stamp includes an 1 10. (Original) indication of the date and time. 2 The method of claim 8 wherein the indication of the object 1 11. (Original) 2 includes a checksum value. The method of claim 8 wherein the indication of the object 1 12. (Original) 2 includes a binary counter.

13. (Previously Presented) A method for managing presentation objects for 1 2 multiple use, comprising: 3 downloading to a printer a presentation object for printing in a page and identified in a print data stream, the presentation object having a previously assigned globally-unique 4 5 identifier; 6 caching the presentation object in a cache of the printer when the presentation object is downloaded; and 7 capturing the presentation object having the previously assigned globally-unique 8 9 identifier in memory of the printer. 14. (Original) The method of claim 13 wherein the memory comprises 1 2 permanent storage. The method of claim 13 further comprising deleting previously 1 15. (Original) 2. captured objects to increase available capture storage area in the memory. 1 16. (Original) The method of claim 15 wherein the deleting comprises deleting non-active, least-recently used objects first. 2 The method of claim 15 wherein the deleting comprises largest 1 17. (Original) 2 objects first. The method of claim 15 wherein the deleting comprises 1 18. (Original) smallest objects first. 2

## 1 19-43. (Canceled)

1	44. (Previously Presented) A system for managing presentation objects for			
2	multiple use, comprising:			
3	a printer cache for caching a presentation object for printing in a page and identified			
4	in a print data stream, the presentation object having a previously assigned globally-unique			
5	identifier; and			
6	printer capture storage for capturing the presentation object having the previously			
7	assigned globally-unique identifier.			
1	45. (Original) The system of claim 44 further comprising a print server, the			
2	print server deleting previously captured objects in the printer capture storage.			
1	46. (Original) The system of claim 44 further comprising a print server, the			
2	print server deleting previously downloaded or active objects.			
1	47. (Previously Presented) The system of claim 46 wherein the previously			
2	downloaded or active objects exist in the capture storage or cache storage.			
1	48. (Previously Presented) The system of claim 46 further comprising a			
2	printer control unit for marking deleted objects in the capture storage as removable.			
1	49. (Original) The system of claim 48 wherein a removable object is deleted			
2	when a capture request is received to make storage available to capture a new resource.			

1	50. (Previously Presented) A system for processing referenced objects,		
2	comprising:		
3	a print server for searching for a presentation object for printing in a page and		
4	referenced by a selected indicia in a print data stream, the selected indicia being a previously		
5	assigned name, a globally-unique identifier or globally-unique identifier and object locator,		
6	the print server downloading the presentation object identified in the print data stream, the		
7	presentation object having a previously assigned globally-unique identifier; and		
8	a control unit for capturing the presentation object in persistent memory of the		
9	printer;		
10	wherein the control unit captures the presentation object based upon the presentation		
11	object having the selected indicia.		
1	51. (Original) The system of claim 50 wherein the data stream references the		
2	object by an object name and the print server searches for the object by object name.		
2	coject by an object manie and the print server searches for and deject by coject manie.		
1	52. (Original) The system of claim 51 wherein the print server attempts to		
2	find the object resident in a presentation device when the object is referenced with a globally		
3	unique identifier.		
1	53. (Canceled)		
1	54. (Previously Presented) The system of claim 50 wherein the control unit		
2	references the object by the globally-unique identifier.		

The system of claim 54 wherein the print server attempts to 1 55. (Original) find the object resident in the presentation device using a globally-unique identifier. 2 1 56. (Original) The system of claim 55 wherein the print server searches for the resource inline when the search for a resident globally-unique identifier fails. 2 (Canceled) 1 57. 58. (Previously Presented) The system of claim 50 wherein the data stream 1 references the object by the globally-unique identifier and an object locator. 2 59. (Original) The system of claim 58 wherein the print server attempts to 1 2 find the object by searching for a resident globally-unique identifier. 60. (Original) The system of claim 59 wherein the print server searches for 1 the resource inline when the search for a resident globally-unique identifier fails. 2 61. (Canceled) 1 The system of claim 60 wherein the print server looks for the 1 62. (Original) object by object locator in a resource library when the inline search is unsuccessful. 2 The system of claim 62 wherein the print server determines 1 63. (Original) whether the globally-unique identifier assigned to the object matches the globally-unique 2 3 identifier referenced.

Appl. No. 09/490,772 BLD990043US1/IBMN.004US01 Amdt. Dated July 13, 2006 Reply to Office Action of May 18, 2006

- 1 64. (Canceled)
- 1 65. (Original) The system of claim 63 wherein the print server provides an
- 2 indication of an error if the globally-unique identifier assigned to the object does not match
- 3 the globally-unique identifier referenced.
- 1 66. (Original) The system of claim 63 wherein the print server provides an
- 2 indication of an error if the object does not contain a globally-unique identifier.

1	67. (Previously Pre	sented) An article of manufacture comprising a program	
2	storage medium readable by a computer, the medium tangibly embodying one or more		
3	programs of instructions executable by the computer to perform a method for managing		
4	presentation objects for multiple use, the method comprising:		
5	downloading to a printer a presentation object for printing in a page and identified in		
6	a print data stream, the presentation object having a previously assigned globally-unique		
7	identifier;		
8	caching the presentation object in a cache of the printer when the presentation object		
9	is downloaded; and		
10	capturing the presentation object having the previously assigned globally-unique		
11	identifier in memory of the printer.		
1	68. (Original)	The article of manufacture of claim 67 further comprising	
2	deleting previously captured objects to increase available capture memory.		
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1	69. (Canceled)	·	